**BlueDigi Corporate** is a company engaged in programming. Once, they want to make a program named Digipet. Digipet is a program to raise and take care of the virtual pets. BlueDigi hired you to make the prototype of the program. Here are the descriptions of the prototype:

The program has two (2) pets to take care. The program always shows the pets’ status (Happiness, Health, and cleanness). Each status has 10 points at the beginning of the program started.

The program consists of 4 menus:

1. Play
2. Eat
3. Bath
4. Exit

If user chooses “Play” (menu 1), then the program will:

* Ask user to choose which pet that he/she wants to play with
* Playing will affect the status of selected pet such as:
  + - Happiness will increase 3 points
    - Health will decrease 1 point
    - Cleanness will decrease 1 point

If user chooses “Eat” (menu 2), then the program will:

* Ask user to choose which pet that he/she wants to feed
* Eating will affect the status of selected pet such as:
  + - Happiness will decrease 1 point
    - Health will increase 3 points
    - Cleanness will decrease 1 point

If user chooses “Bath” (menu 3), then:

* Ask user to choose which pet that user wants
* Bath will affect the status of selected pet such as:
  + - Happiness will decrease 1 point
    - Health will decrease 1 point
    - Cleanness will increase 3 points.

If user chooses “Exit” (menu 4), then the program will ends